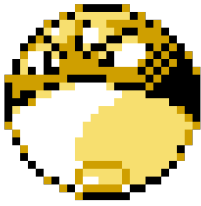


Voltorb



Electric

▶ Electrode at :L5

HP: ○ ○ ○ ○ ○
5

Abilities: Flash

Size: Tiny

No. 100

Attack d4
Defence 3
Speed 4
Special d6

Weaknesses & Resistances:

Normal	Fire	Water	Electric	Grass
			-1	
Ice	Fighting	Poison	Ground	Flying
			x2	-1
Psychic	Bug	Rock	Ghost	Dragon

Tackle

Normal d4



Screech

Normal d4



Deals 2 hits.

PP: ○ ○ ○ ○ ○ ○

Sonic Boom

Normal d4



Always deals 2 hits, regardless of any effects.

PP: ○ ○ ○ ○

Selfdestruct

Normal d10



This Pokémon faints.
Hit: Deals 2 additional hits.

PP: ○

Chain Lightning

Electric d4



Deals 2 hits and 1 hit to each Pokémon next to the target (excluding this Pokémon).

PP: ○ ○ ○

Light Screen

Psychic d4



Acts first, but skip movement.
This Pokémon is unaffected by Special Moves this round.

PP: ○ ○ ○ ○ ○

Swift

Normal



Deals 1 hit to any Pokémon in the battle, even if disappeared.
This hit cannot be prevented.

PP: ○ ○ ○ ○

Explosion

Normal d12 !2



This Pokémon faints.
Hit: Deals 4 additional hits.

PP: ○

6 7 9
30 31 32 33

39

20
44 45

24 25
50